

# LIQUID CRYSTAL DISPLAY MODULE

## Standard Product Specification

|                       |                 |
|-----------------------|-----------------|
| <b>PRODUCT NUMBER</b> | <b>LMR42315</b> |
|-----------------------|-----------------|

| Product Mgr | Engineering | Document Control |
|-------------|-------------|------------------|
|             |             |                  |
| Date:       | Date:       | Date:            |

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**REVISION RECORD**

| <b>Rev.</b> | <b>Date</b> | <b>Page</b> | <b>Chap.</b> | <b>Comment</b>            | <b>ECN no.</b> |
|-------------|-------------|-------------|--------------|---------------------------|----------------|
| A           | 08/31/06    | --          | --           | Initial DCA Release, ROHS | E3231          |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |
|             |             |             |              |                           |                |

## 1 MAIN FEATURES

| ITEM                  | CONTENTS                                       | REMARK      |
|-----------------------|--|-------------|
| Display Format        | 240 dots x 128 dots                            |             |
| Colour                | Monochrome                                     |             |
| Overall Dimensions    | 144.0 (W) x 104.0 (H) x 18.4 Max. (D)          |             |
| Viewing Area          | 114.0 (W) x 64.0 (H)                           |             |
| LCD Type              | Reference Section 8 – Part Number Description. | See page 18 |
| Mode                  |  |             |
| Viewing Angle         | 6 o'clock                                      |             |
| Duty Ratio            | 1/128  |             |
| Driver IC/Controller  | Toshiba T6963                                  |             |
| Backlight Type        | Reference Section 8 – Part Number Description. | See page 18 |
| Backlight Colour      |  |             |
| DC/DC Converter       | Optional                                       |             |
| Operating Temperature | -20°C ~ +70°C                                  | Note 1      |
| Storage Temperature   | -30°C ~ +80°C                                  | Note 2      |
| ROHS Compliant        | Yes  |             |

Note 1: Background colour changes slightly depending on ambient temperature. This phenomenon is reversible. Ta≤70 °C: 75% RH max.

Note 2: Ta≤80 °C: 75% RH max.

**2 MECHANICAL SPECIFICATION**

**2.1 MECHANICAL CHARACTERISTICS**

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| <b>ITEM</b>          | <b>CHARACTERISTIC</b>                 | <b>UNIT</b> |
|----------------------|---------------------------------------|-------------|
| Display Format       | 240 (W) x 128 (H)                     | Dots        |
| Overall Dimensions   | 144.0 (W) x 104.0 (H) x 18.4 Max. (D) | mm          |
| Viewing Area         | 114.0 (W) x 64.0 (H)                  | mm          |
| Active Area          | 107.95 (W) x 57.55 (H)                | mm          |
| Dot Size             | 0.40 (W) x 0.40 (H)                   | mm          |
| Dot Pitch            | 0.45 (W) x 0.45 (H)                   | mm          |
| IC Controller/Driver | Toshiba T6963                         |             |

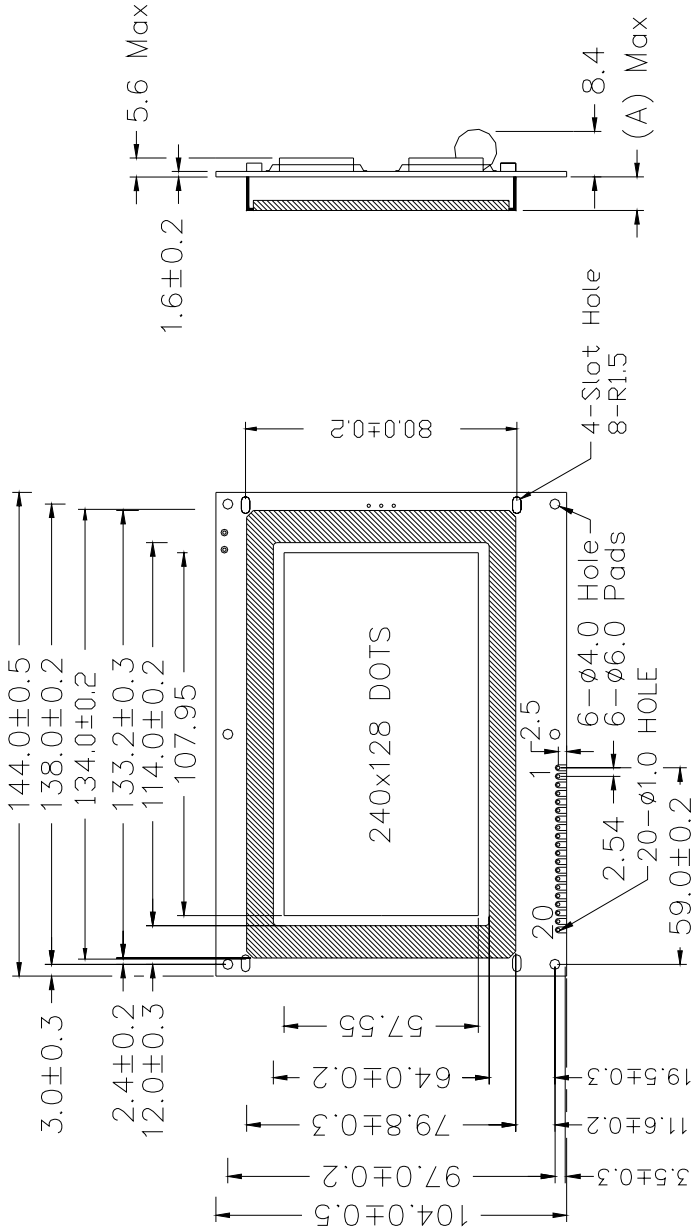
**2.2 LABELLING & MARKING**

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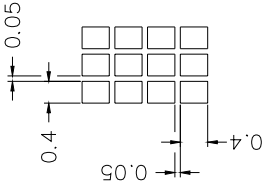
Reference Section 8 – Part Number Description: Page 18

|                                      |
|--------------------------------------|
| DENSITRON<br>LMR42315<br>TAIWAN YYMM |
|--------------------------------------|

2.3 MECHANICAL DRAWING



|   |  |
|---|--|
| A | 8.0 Max = White B/L<br>10.0 Max = Yellow-Green B/L |
|---|--|



|             |          |        |
|-------------|----------|--------|
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|      |        |
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|------|--------|

### 3 ELECTRICAL SPECIFICATION

#### 3.1 ABSOLUTE MAXIMUM RATINGS

VSS = 0 V, Ta = 25 °C

| Item                 | Symbol  | Min | Max | Unit | Note |
|----------------------|---|-----|-----|------|------|
| Power Supply Voltage | V <sub>DD</sub> -V <sub>SS</sub>                      | 0   | 7   | V    |      |
| Power Supply for LCD | V <sub>DD</sub> -V <sub>O</sub>                       | 0   | 25  | V    |      |
| Static Electricity   | Be sure that you are grounded when handling displays. |     |     |      |      |

#### 3.2 ELECTRICAL CHARACTERISTICS

VSS = 0 V, Ta = 25 °C

| Item                   | Symbol                           | Condition                         | Min  | Typ  | Max  | Unit |
|------------------------|----------------------------------|-----------------------------------|------|------|------|------|
| Power Supply for Logic | V <sub>DD</sub> -V <sub>SS</sub> | Ta = 25°C                         | 4.75 | 5.0  | 5.25 | V    |
| Input Voltage          | V <sub>IL</sub>                  | Ta = 25°C                         | --   | 2.2  | --   | V    |
|                        | V <sub>IH</sub>                  | Ta = 25°C                         | --   | 0.8  | --   | V    |
| Current Consumption    | * I <sub>DD</sub>                | V <sub>DD</sub> = 5.0 V<br>±0.25V | --   | 12   | --   | mA   |
|                        | I <sub>EE</sub>                  | V <sub>DD</sub> = 5.0 V<br>±0.25V | --   | 21.5 | --   | mA   |

- I<sub>DD</sub> measurement condition is for all pattern ON

#### 3.3 RECOMMENDED LC DRIVE VOLTAGE

|                     | Temperature | FSTN Temperature |      | STN Temperature |      |
|---------------------|-------------|------------------|------|-----------------|------|
|                     |             | Normal           | Wide | Normal          | Wide |
| LCD Driving Voltage | Ta= -20°C   | N/A              | 16.8 | N/A             | 16   |
|                     | Ta= 0°C     | 16.3             | 16.3 | 15.8            | 15.8 |
|                     | Ta= 25°C    | 16.1             | 16.1 | 15.6            | 15.6 |
|                     | Ta= 50°C    | 15.7             | 15.7 | 15.2            | 15.2 |
|                     | Ta= 70°C    | N/A              | 15.1 | N/A             | 14.8 |

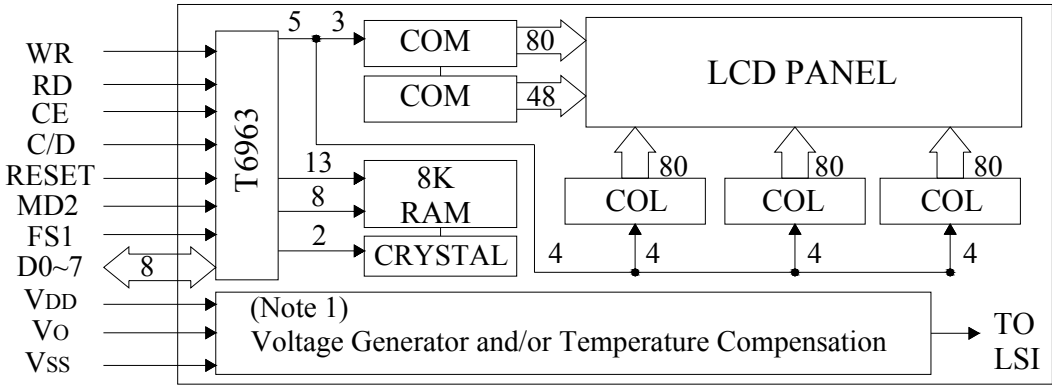
### 3.4 INTERFACE PIN ASSIGNMENT

|     |       |   |
|-----|-------|---|
| 1   | Vss   | Ground LED- for White backlight   |
| 2   | Vdd   | Power supply for logic circuit (+5V)  |
| 3   | Vo    | Operating voltage for LC drive  |
| 4   | C/D   | WR="L"...C/D="H": Command write C/D="L": Data write<br>RD="L"...C/D="H": Status read C/D="L": Data read           |
| 5   | RD    | Data Read Active Low  |
| 6   | WR    | Data Write Active low   |
| 7   | DB0   | Bi-directional data bus line 0  |
| 8   | DB1   | Bi-directional data bus line 1  |
| 9   | DB2   | Bi-directional data bus line 2  |
| 10  | DB3   | Bi-directional data bus line 3  |
| 11  | DB4   | Bi-directional data bus line 4  |
| 12  | DB5   | Bi-directional data bus line 5  |
| 13  | DB6   | Bi-directional data bus line 6  |
| 14  | DB7   | Bi-directional data bus line 7  |
| 15  | CE    | Chip enable Active low  |
| 16  | RESET | Chip reset Active low   |
| 17  | VEE   | Negative voltage input for LC drive (Negative voltage output for models with on-board negative voltage generator) |
| 18  | MD2   | Mode Selection  |
| 19  | FS1   | Font size selection   |
| 20  | VLED+ | Anode (+): Backlight input voltage White  |
| BL1 | VLED+ | Anode (+): Backlight input voltage for Yellow-Green   |
| BL2 | VLED- | Cathode (-): Backlight input voltage for Yellow-Green   |
| BL3 | N/C   | No Connection   |
| BL4 | VLED+ | Anode (+): Backlight input voltage White backlight  |
| BL5 | VLED- | Cathode (-): Backlight input voltage White backlight  |

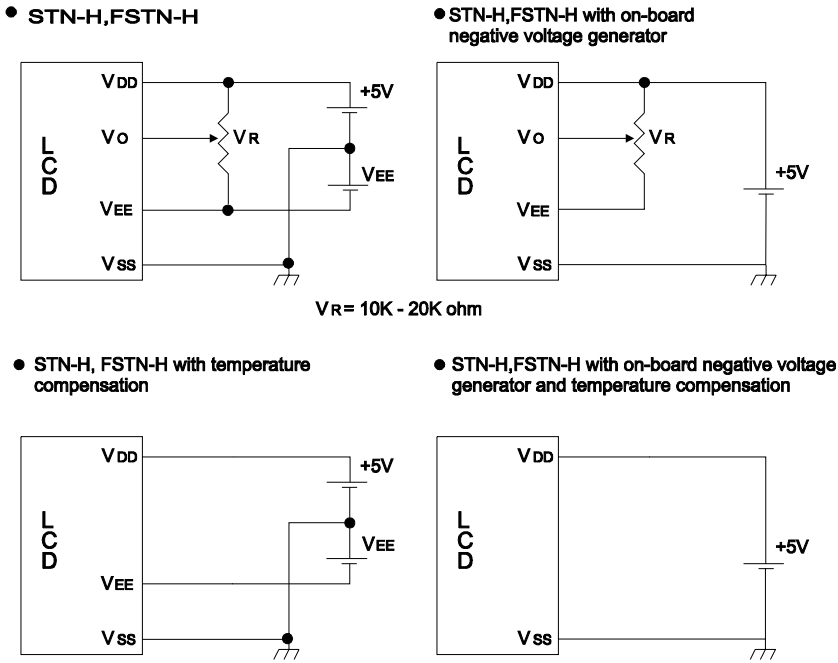
|         |    |    |  |      |     |     |
|---------|----|----|--|------|-----|-----|
| MD2     | H  | L  |  | FS1  | H   | L   |
| Columns | 32 | 40 |  | Font | 6X8 | 8X8 |



3.5 BLOCK DIAGRAM



3.6 POWER SUPPLY CIRCUIT



3.7 TIMING CHARACTERISTICS

Please reference the manufacture’s specifications for the Toshiba T6963 controller.

|             |          |        |      |        |
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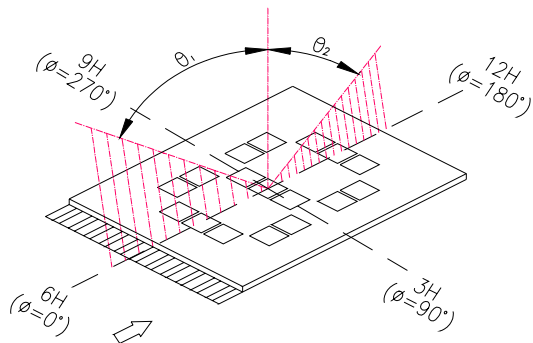
## 4 OPTICAL SPECIFICATION

### 4.1 OPTICAL CHARACTERISTICS

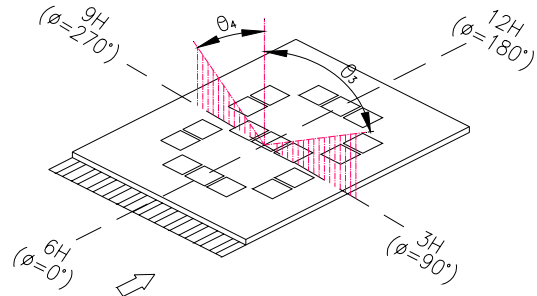
Ta = 25 °C

| Item              | Symbol    | Condition | Min | Typ | Max | Unit | Note |
|-------------------|-----------|-----------|-----|-----|-----|------|------|
| Viewing Angle     | θ1        | CR≥2      | 30  | 35  | --  | deg  | 1    |
|                   | θ2        | CR≥2      | 20  | 25  | --  | deg  | 1    |
|                   | θ3        | CR≥2      | 30  | 35  | --  | deg  | 2    |
|                   | θ4        | CR≥2      | 30  | 35  | --  | deg  | 2    |
| Contrast Ratio    | CR        | Ta = 25°C | --  | 5   | --  | -    | 3    |
| Response Time     | Tr        | Ta = 25°C | --  | 200 | 300 | ms   | 4    |
|                   | Tf        | Ta = 25°C | --  | 150 | 200 |      |      |
| Driving Method    | Duty      | 1/128     |     |     |     |      |      |
| Viewing Direction | 6 o'clock |           |     |     |     |      |      |

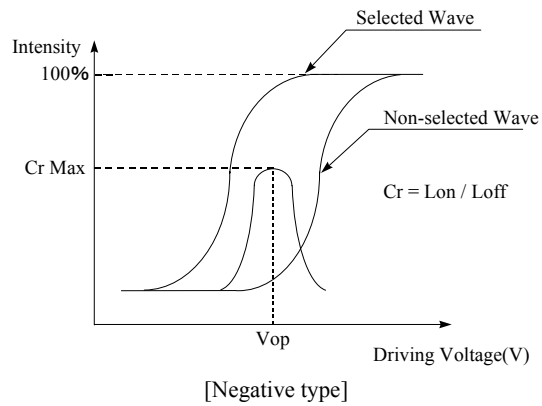
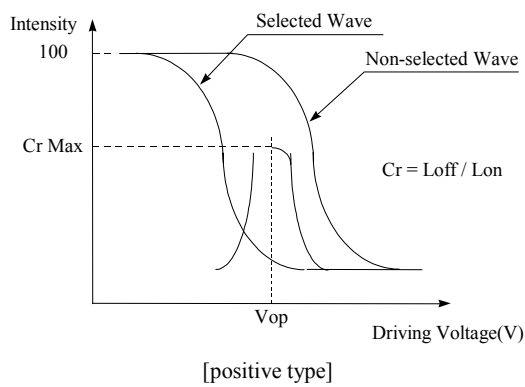
Note 1: definition of viewing angle  $\theta_1$  &  $\theta_2$



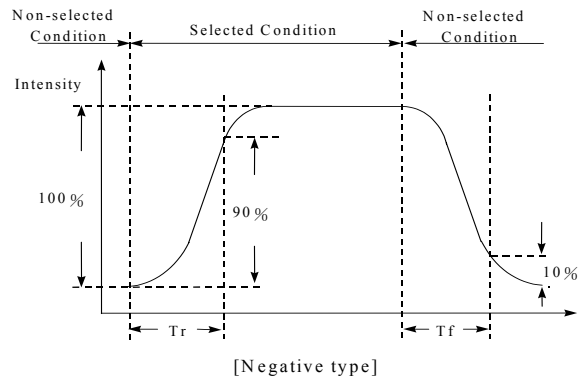
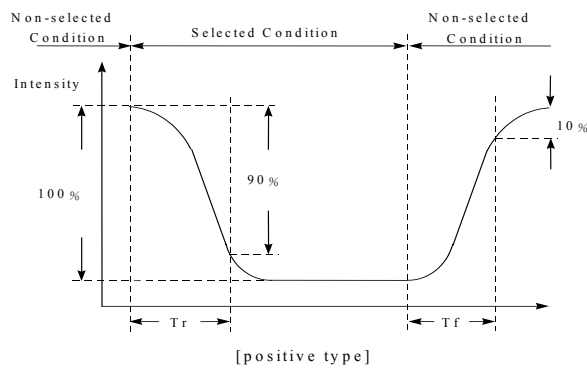
Note 2: definition of viewing angle  $\theta_3$  &  $\theta_4$



Note 3: definition of contrast ratio (CR)



Note 4: definition of response time



## 5 BACKLIGHT SPECIFICATION

### 5.1 BACKLIGHT CHARACTERISTICS

#### Led Array

| Item                   | Symbol                             | Condition | Min | Typ | Max | Unit | Note |
|------------------------|------------------------------------|-----------|-----|-----|-----|------|------|
| Supply Current         | I                                  |           | 660 | -   | 680 | mA   |      |
| Current Limit Resistor | R2 = 1.7 Ohms 2W on customer board |           |     |     |     |      |      |
| Colour                 | Yellow-Green                       |           |     |     |     |      |      |

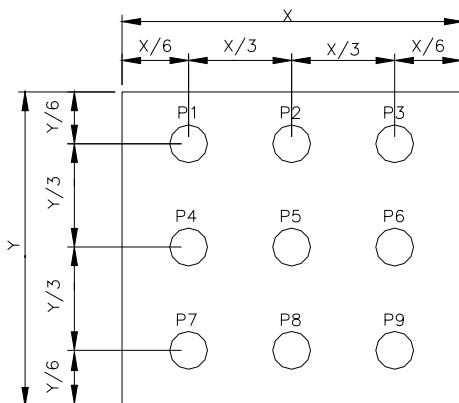
#### Led Edge (White)

| Item                   | Symbol | Condition | Min | Typ | Max | Unit | Note |
|------------------------|--------|-----------|-----|-----|-----|------|------|
| Supply Current         | I      |           | 140 | -   | 160 | mA   |      |
| Current Limit Resistor | N/A    |           |     |     |     |      |      |
| Colour                 | White  |           |     |     |     |      |      |

#### Note:

1. Average luminous intensity of 9 points
2. Brightness uniformity = MIN / MAX x 100
3. Half of the original brightness

#### Measure Method: (X\*Y: Light Area)



## 6 QUALITY ASSURANCE SPECIFICATION

### 6.1 CONFORMITY

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The performance, function and reliability of the shipped products conform to the Product Specification.

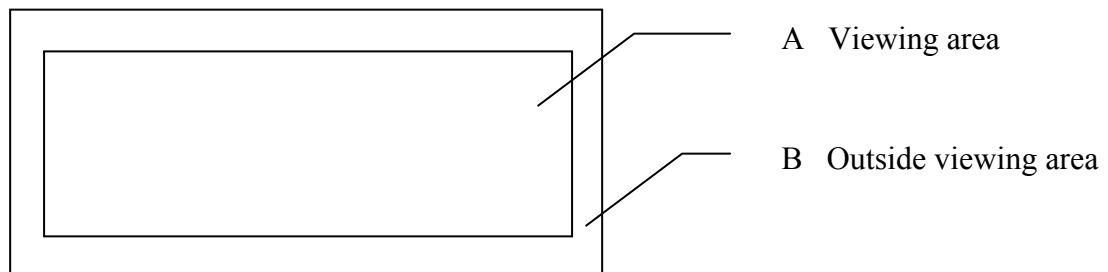
### 6.2 DELIVERY ASSURANCE

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#### 6.2.1 Delivery inspection standards

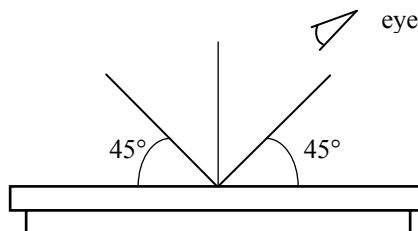
- IPC-AA610, class 2 electronic assemblies standard

#### 6.2.2 Zone definition



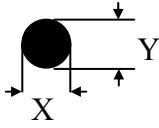
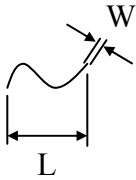
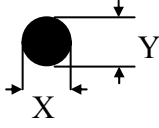
#### 6.2.3 Visual inspection

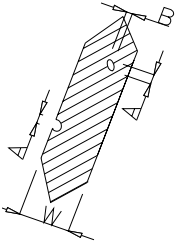
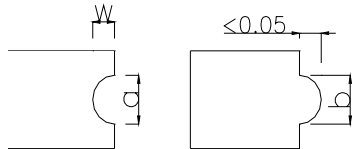
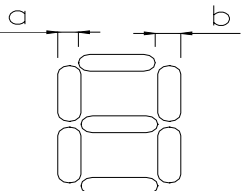
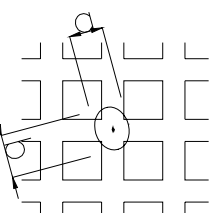
- Inspect under 2x20W or 40W fluorescent lamp (approximately 3000 lux) leaving 25 to 30 cm between the module and the lamp and 30 cm between the module and the eye (measuring position).
- Appearance is inspected at the best contrast voltage (best contrast is adjusted considering clearness and crosstalk on screen).
- Inspect the module at 45° right and left, top and bottom.
- Use the optimum viewing angle during the contrast inspection.

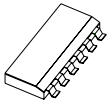


### 6.2.3.1 Standard of appearance inspection

Units: mm

| Class                      | Item                         | Criteria  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
|----------------------------|------------------------------|---|---------------------|--|--|------|--------|--------|---------------------|------------|------------|---------------------------|---|----------------------------|---|----------------------|---|---------------------|--|--|--|--------|-------|--------|--------|----|---------------|------------|------------|--------------|----------------------|---|--------------|----------------------|----|------------|---------------|
| Minor                      | Packing & Label              | Outside & inside package Presence of product no., lot no., quantity   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Critical                   |                              | Product must not be mixed with others and quantity must not be different from that indicated on the label   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Major                      | Dimension                    | Product dimensions must be according to specification and drawing   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Major                      | Electrical                   | Product electrical characteristics must be according to specification   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Critical                   | LCD Display                  | Missing lines or wrong patterns on LCD display are not allowed  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Minor                      | Black spot, white spot, dust | <p>Round type: as per following drawing<br/> <math>\varnothing = (X+Y)/2</math></p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="3">Acceptable quantity</th> </tr> <tr> <th>Size</th> <th>Zone A</th> <th>Zone B</th> </tr> </thead> <tbody> <tr> <td><math>\varnothing &lt; 0.1</math></td> <td>Any number</td> <td rowspan="4">Any number</td> </tr> <tr> <td><math>0.1 &lt; \varnothing &lt; 0.2</math></td> <td>2</td> </tr> <tr> <td><math>0.2 &lt; \varnothing &lt; 0.25</math></td> <td>1</td> </tr> <tr> <td><math>0.25 &lt; \varnothing</math></td> <td>0</td> </tr> </tbody> </table> <p>Line type: as per following drawing</p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="4">Acceptable quantity</th> </tr> <tr> <th>Length</th> <th>Width</th> <th>Zone A</th> <th>Zone B</th> </tr> </thead> <tbody> <tr> <td>--</td> <td><math>W \leq 0.02</math></td> <td>Any number</td> <td rowspan="4">Any number</td> </tr> <tr> <td><math>L \leq 3.0</math></td> <td><math>0.02 &lt; W \leq 0.03</math></td> <td rowspan="2">2</td> </tr> <tr> <td><math>L \leq 2.5</math></td> <td><math>0.03 &lt; W \leq 0.05</math></td> </tr> <tr> <td>--</td> <td><math>0.05 &lt; W</math></td> <td>As round type</td> </tr> </tbody> </table> <p style="text-align: center;">Total acceptable quantity: 3</p> | Acceptable quantity |  |  | Size | Zone A | Zone B | $\varnothing < 0.1$ | Any number | Any number | $0.1 < \varnothing < 0.2$ | 2 | $0.2 < \varnothing < 0.25$ | 1 | $0.25 < \varnothing$ | 0 | Acceptable quantity |  |  |  | Length | Width | Zone A | Zone B | -- | $W \leq 0.02$ | Any number | Any number | $L \leq 3.0$ | $0.02 < W \leq 0.03$ | 2 | $L \leq 2.5$ | $0.03 < W \leq 0.05$ | -- | $0.05 < W$ | As round type |
| Acceptable quantity        |                              |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Size                       | Zone A                       | Zone B  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $\varnothing < 0.1$        | Any number                   | Any number  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $0.1 < \varnothing < 0.2$  | 2                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $0.2 < \varnothing < 0.25$ | 1                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $0.25 < \varnothing$       | 0                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Acceptable quantity        |                              |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Length                     | Width                        | Zone A  | Zone B              |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| --                         | $W \leq 0.02$                | Any number  | Any number          |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $L \leq 3.0$               | $0.02 < W \leq 0.03$         | 2   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $L \leq 2.5$               | $0.03 < W \leq 0.05$         |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| --                         | $0.05 < W$                   | As round type   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Minor                      | Polariser scratch            | Scratch on protective film is permitted<br>Scratch on polariser: same as No. 1  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Minor                      | Polariser bubble             | <p><math>\varnothing = (X+Y)/2</math></p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="3">Acceptable quantity</th> </tr> <tr> <th>Size</th> <th>Zone A</th> <th>Zone B</th> </tr> </thead> <tbody> <tr> <td><math>\varnothing &lt; 0.2</math></td> <td>Any number</td> <td rowspan="4">Any number</td> </tr> <tr> <td><math>0.2 &lt; \varnothing &lt; 0.5</math></td> <td>2</td> </tr> <tr> <td><math>0.5 &lt; \varnothing &lt; 1.0</math></td> <td>1</td> </tr> <tr> <td><math>1.0 &lt; \varnothing</math></td> <td>0</td> </tr> </tbody> </table> <p style="text-align: center;">Total acceptable quantity: 3</p>  | Acceptable quantity |  |  | Size | Zone A | Zone B | $\varnothing < 0.2$ | Any number | Any number | $0.2 < \varnothing < 0.5$ | 2 | $0.5 < \varnothing < 1.0$  | 1 | $1.0 < \varnothing$  | 0 |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Acceptable quantity        |                              |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| Size                       | Zone A                       | Zone B  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $\varnothing < 0.2$        | Any number                   | Any number  |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $0.2 < \varnothing < 0.5$  | 2                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $0.5 < \varnothing < 1.0$  | 1                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |
| $1.0 < \varnothing$        | 0                            |   |                     |  |  |      |        |        |                     |            |            |                           |   |                            |   |                      |   |                     |  |  |  |        |       |        |        |    |               |            |            |              |                      |   |              |                      |    |            |               |

| Class                        | Item  | Criteria   |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
|------------------------------|---|--|---------------------|--|-------|---------------|--------------|--|--------------------|---|---------------------------|---|------------|--|------------|----------------|---------|-------------|---------------------|--|------|--|------------------------|------------|------------------------------|---|------------------------------|---|------------------------------|---|
| Minor                        | Segment deformation                                 | <p>1.a. Pin hole on segmented display</p> <p>W: segment width<br/> <math>\varnothing = (A+B)/2</math></p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="2">Acceptable quantity</th> </tr> <tr> <th>Width</th> <th><math>\varnothing</math></th> </tr> </thead> <tbody> <tr> <td><math>W \leq 0.4</math></td> <td><math>\varnothing \leq 0.2</math> and <math>\varnothing \leq 1/2W</math></td> </tr> <tr> <td><math>W &gt; 0.4</math></td> <td><math>\varnothing \leq 0.25</math> and <math>\varnothing \leq 1/3W</math></td> </tr> </tbody> </table> <p>Total acceptable quantity: 1 defect per segment<br/> Pin holes with <math>\varnothing</math> under 0.10 mm are acceptable</p>   | Acceptable quantity |  | Width | $\varnothing$ | $W \leq 0.4$ | $\varnothing \leq 0.2$ and $\varnothing \leq 1/2W$ | $W > 0.4$          | $\varnothing \leq 0.25$ and $\varnothing \leq 1/3W$ |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Acceptable quantity          |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Width                        | $\varnothing$                                       |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $W \leq 0.4$                 | $\varnothing \leq 0.2$ and $\varnothing \leq 1/2W$  |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $W > 0.4$                    | $\varnothing \leq 0.25$ and $\varnothing \leq 1/3W$ |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Minor                        | Segment deformation                                 | <p>1b. Pin hole on dot matrix display</p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="2">Acceptable quantity</th> </tr> <tr> <th>Size</th> <th></th> </tr> </thead> <tbody> <tr> <td><math>a, b &lt; 0.1</math></td> <td>Any number</td> </tr> <tr> <td><math>(a+b)/2 \leq 0.1</math></td> <td>Any number</td> </tr> <tr> <td><math>0.5 &lt; \varnothing &lt; 1.0</math></td> <td>3</td> </tr> </tbody> </table> <p>Total acceptable quantity: 7</p> <p>2. Segments / dots with different width</p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="2">Acceptable</th> </tr> <tr> <th><math>a \geq b</math></th> <th><math>a/b \leq 4/3</math></th> </tr> <tr> <th><math>a &lt; b</math></th> <th><math>a/b &gt; 4/3</math></th> </tr> </thead> </table> <p>3. Alignment layer defect</p> <p><math>\varnothing = (a+b)/2</math></p>  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th colspan="2">Acceptable quantity</th> </tr> <tr> <th>Size</th> <th></th> </tr> </thead> <tbody> <tr> <td><math>\varnothing \leq 0.4</math></td> <td>Any number</td> </tr> <tr> <td><math>0.4 &lt; \varnothing \leq 1.0</math></td> <td>5</td> </tr> <tr> <td><math>1.0 &lt; \varnothing \leq 1.5</math></td> <td>3</td> </tr> <tr> <td><math>1.5 &lt; \varnothing \leq 2.0</math></td> <td>2</td> </tr> </tbody> </table> <p>Total acceptable quantity: 7</p> | Acceptable quantity |  | Size  |               | $a, b < 0.1$ | Any number   | $(a+b)/2 \leq 0.1$ | Any number  | $0.5 < \varnothing < 1.0$ | 3 | Acceptable |  | $a \geq b$ | $a/b \leq 4/3$ | $a < b$ | $a/b > 4/3$ | Acceptable quantity |  | Size |  | $\varnothing \leq 0.4$ | Any number | $0.4 < \varnothing \leq 1.0$ | 5 | $1.0 < \varnothing \leq 1.5$ | 3 | $1.5 < \varnothing \leq 2.0$ | 2 |
| Acceptable quantity          |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Size                         |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $a, b < 0.1$                 | Any number  |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $(a+b)/2 \leq 0.1$           | Any number  |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $0.5 < \varnothing < 1.0$    | 3   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Acceptable                   |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $a \geq b$                   | $a/b \leq 4/3$                                      |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $a < b$                      | $a/b > 4/3$   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Acceptable quantity          |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Size                         |   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $\varnothing \leq 0.4$       | Any number  |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $0.4 < \varnothing \leq 1.0$ | 5   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $1.0 < \varnothing \leq 1.5$ | 3   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| $1.5 < \varnothing \leq 2.0$ | 2   |  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Minor                        | Colour uniformity                                   | Level of sample for approval set as limit sample   |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Critical                     | Backlight   | The backlight colour should correspond to the product specification  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Critical                     |   | Flashing and or unlit backlight is not allowed   |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Minor                        |   | Dust larger than 0.25 mm is not allowed  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Major                        | COB   | Exposed wire bond pad is not allowed   |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Major                        |   | Insufficient covering with resin is not allowed (wire bond line exposed)   |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |
| Minor                        |   | Dust or bubble on the resin are not allowed  |                     |  |       |               |              |  |                    |   |                           |   |            |  |            |                |         |             |                     |  |      |  |                        |            |                              |   |                              |   |                              |   |

| <b>Class</b> | <b>Item</b>   | <b>Criteria</b>  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
|--------------|---|--|--|------|----------|---------|---------------------|------------|----------------------|---|------------|-------------------------|---|-------|---|
| Major        |  | No unmelted solder paste should be present on PCB  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| Critical     |   | Cold solder joints, missing solder connections, or oxidation are not allowed   |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| Minor        |   | No residue or solder balls on PCB are allowed  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| Critical     |   | Short circuits on components are not allowed   |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| Minor        | Tray particles  | <table border="1"> <thead> <tr> <th></th> <th>Size</th> <th>Quantity</th> </tr> </thead> <tbody> <tr> <td rowspan="2">On tray</td> <td><math>\varnothing &lt; 0.2</math></td> <td>Any number</td> </tr> <tr> <td><math>\varnothing &gt; 0.25</math></td> <td>4</td> </tr> <tr> <td rowspan="2">On display</td> <td><math>\varnothing \geq 0.25</math></td> <td>2</td> </tr> <tr> <td>L = 3</td> <td>1</td> </tr> </tbody> </table> |  | Size | Quantity | On tray | $\varnothing < 0.2$ | Any number | $\varnothing > 0.25$ | 4 | On display | $\varnothing \geq 0.25$ | 2 | L = 3 | 1 |
|              | Size  | Quantity   |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| On tray      | $\varnothing < 0.2$   | Any number   |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
|              | $\varnothing > 0.25$  | 4  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
| On display   | $\varnothing \geq 0.25$   | 2  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |
|              | L = 3   | 1  |  |      |          |         |                     |            |                      |   |            |                         |   |       |   |



## 7 RELIABILITY SPECIFICATION

### 7.1 RELIABILITY TESTS

| Test Item                                  | Test Condition   | Evaluation and assessment                      |
|--|--|--|
| Operation at High Temperature and Humidity | 40°C±2°C 90% RH for 240 hours  | No abnormalities in function* and appearance** |
| High Temperature Operation                 | 70°C±2°C for 240 hours   | No abnormalities in function* and appearance** |
| Low Temperature Operation                  | -20°C±2°C for 240 hours  | No abnormalities in function* and appearance** |
| High Temperature Storage                   | 80°C±2°C for 240 hours   | No abnormalities in function* and appearance** |
| Low Temperature Storage                    | -30°C±2°C for 240 hours  | No abnormalities in function* and appearance** |
| Heat Shock                                 | -30°C (30 min)→ 25°C (5 min)→ +80 (30min) 10 cycles  | No abnormalities in function* and appearance** |
| Vibration                                  | Sweep for 1 minute at 10Hz, 55Hz, 10Hz, amplitude 1.5mm for 15 minutes in the X, Y and Z directions. | No abnormalities in function* and appearance** |
| Drop Shock                                 | One angle, three edges and six sides. 75cm above ground (no weight difference).                      | No abnormalities in function* and appearance** |

\* Current consumption < 2 times initial value

\*\* Contrast > ½ initial value

### 7.2 LIFE TIME

| Item | Description  |
|------|--|
| 1    | Function, performance, appearance, etc. shall be free from remarkable deterioration within 50,000 hours under ordinary operating and storage conditions of room temperature (25±10 °C), normal humidity (45±20% RH), and in area not exposed to direct sunlight. |

## 8 PART NUMBER DESCRIPTIONS FOR AVAILABLE OPTIONS

### LMR42315①②128G240③④⑤

①

#### **POLARIZER TYPE**

B = Transflective: light background with LED backlight

E = Transmissive: dark background with LED backlight

②

#### **BACKLIGHT COLOR**

G = Yellow-Green (Standard)

W = White

③

#### **FLUID TYPE AND POWER SUPPLY**

D = STN with +5VDC and external negative voltage operation

S = STN with +5VDC operation (on-board negative voltage generation)

H = Wide temperature range with +5VDC external negative voltage operation

W = Wide temperature range: on-board negative voltage generator

④

#### **FLUID TYPE**

F = FSTN (Film Supertwisted Nematic)

N = STN, STN-H

⑤

#### **COLOR FOR STN FLUID**

B = Blue background (available for E polarizer type only)

G = Gray background (available for B polarizers types only)

Y = Yellow background (available for B polarizers types only)

## 9 HANDLING PRECAUTIONS

### *Safety*

If the LCD panel breaks, be careful not to get the liquid crystal fluid in your mouth or in your eyes.  
If the liquid crystal touches your skin or clothes, wash it off immediately using soap and plenty of water.

### *Mounting and Design*

Place a transparent plate (e.g. acrylic, polycarbonate or glass) on the display surface to protect the display from external pressure. Leave a small gap between the transparent plate and the display surface.  
When assembling with a zebra connector, clean the surface of the pads with alcohol and keep the surrounding air very clean. Design the system so that no input signal is given unless the power supply voltage is applied.

### *Caution during LCD cleaning*

Lightly wipe the display surface with a soft cloth soaked with Isopropyl alcohol, Ethyl alcohol or Trichlorotrifluoroethane. Do not wipe the display surface with dry or hard materials that will damage the polariser surface. Do not use aromatic solvents (toluene and xylene), or ketonic solvents (ketone and acetone).

### *Caution against static charge*

As the display uses C-MOS LSI drivers, connect any unused input terminal to VDD or VSS. Do not input any signals before power is turned on. Also, ground your body, work/assembly table and assembly equipment to protect against static electricity.

### *Packaging*

Displays use LCD elements, and must be treated as such. Avoid strong shock and drop from a height. To prevent displays from degradation, do not operate or store them exposed directly to sunshine or high temperature/humidity.

### *Caution during operation*

It is indispensable to drive the display within the specified voltage limit since excessive voltage shortens its life. Direct current causes an electrochemical reaction with remarkable deterioration of the display quality. Give careful consideration to prevent direct current during ON/OFF timing and during operation. Response time is extremely delayed at temperatures lower than the operating temperature range while, at high temperatures, displays become dark. However, this phenomenon is reversible and does not mean a malfunction or a display that has been permanently damaged. If the display area is pushed on hard during operation, some graphics will be abnormally displayed but returns to a normal condition after turning off the display once. Even a small amount of condensation on the contact pads (terminals) can cause an electro-chemical reaction which causes missing rows and columns. Give careful attention to avoid condensation.

### *Storage*

Store the display in a dark place where the temperature is  $25^{\circ}\text{C} \pm 10^{\circ}\text{C}$  and the humidity below 50%RH. Store the display in a clean environment, free from dust, organic solvents and corrosive gases. Do not crash, shake or jolt the display (including accessories).

|             |          |        |
|-------------|----------|--------|
| Product No. | LMR42315 | REV. A |
|-------------|----------|--------|

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